

# Connecting Social Media To E-Commerce Cold-Start Product Recommendation Using Microblogging Information

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**Abstract** – In last few years, the bounds in the middle of e-commerce and social media have become increasingly dim. Many e-commerce websites support a public login system where buyer can sign up for websites using their social website. network identity such as their Facebook or Instagram accounts. this paper prefer a new solution for a product that starts in the cold recommendation, which aims to recommend products from electronic commerce web pages to buyers on social media “cold-start” situations, a problem that has never been checked. The biggest challenge is how to maximize the published information from social networking sites to get product recommendations for cold starters. This paper suggest using connected users on social media and commerce websites as a connection to map customers' community features to another feature that represents the product recommendation. Specifically, it suggest reading both the consumer and product aspect presentations (called user embedding and product embedding, respectively) from data collected on e-commerce websites using standard neural networks and using a modified tree-growing method to modify user communication forum. features in user embedding. Then it establish a feature-based matrix factorization method that can improve the learning user embedded in the first cold product recommendation.

**Keywords-** e-commerce, product recommendation, product number, microblogs, general neural networks

## I. INTRODUCTION

In last few years, the bounds in the middle of electronic commerce and social media have become increasingly dim. Ecommerce websites like eBay include many features of social networking, comprises real-time position update as well as interactions between their buyer and merchant. Some electronic commerce websites also support social login, allowing new users to sign in with their current login information from social media sites such as Instagram, Twitter or Google+. Both Facebook and Twitter introduced a new feature last year that allows buyer to purchase products directly from their websites by clicking the "buy" button to purchase items in ads or other posts. In China, e-commerce enterprise ALIBABA has made organize financing in SINA WEIBO where ALIBABA by-product ads can be delivered directly to SINA WEIBO buyer. With the new practice of doing e-commerce activities on social media, it is important to use the information published on social media to improve product promotion programs. In this, the interesting problem of suggesting by-products from electronic commerce websites to buyers on social media sites who don't have

authentic acquire records, that is, in the "cold first" cases. this problem is also known as cold start product recommendation. Although the online product suggestion has been generally studied before, many studies focus only on building solutions within specific ecommerce websites and in particular using commercial user history trading records. To the leading knowledge, the recommendation for a product that is started in cold climates has not been read much before. In this case here, only social media user information is available and it is a challenging task to turn social network information into user-friendly features that can be used productively in product promotion. This project propose a modified approach to tree growth to transform users' microblogging features into representation of a hidden feature that can be easily incorporated into product recommendations. This paper propose and consolidate the approach with a feature-based matrix by combining user and product features of slow-start product recommendations.

## II. AIMS AND OBJECTIVE

### a) Aim

The aim is to suggest products from electronic commerce websites to buyers on social media sites who don't have authentic acquire records, that is, in "cold first" cases. This recommend using connected users on social media and electronic commerce websites as connection to map buyer social features to the hidden features of the product.

### b) Objective

1. Input Design is the operation of transforming a user-defined into a computer based process. The design is trivial to avoid bugs in the data entry process and to provide appropriate guidance to administrators to obtain accurate information on the computer process.
2. It is obtained by generating user-friendly scenarios so that the data input can handle a large amount of data. The goal of insert info is to construct set of data entry easy and more error-free. The data entry screen is customised in a way that all fraudulent data can be created. It also look after record viewing services.
3. When the data is enter it will monitor its validity by using screens Data can be entered. Proper messages are provided when required so that buyer does not become a rabbit in an instant. So the motive of input info is to produce the input structure easy to follow.

## III. LITERATURE SURVEY

### 1) Model Opportunity for E-commerce recommendation: Good product; the right time

Most existing e-commerce recommendation programs aim to suggest the correct product to the user, based on whether the customer can buy or like the product. On the other side, the efficient of the suggestions also depends on the timing of the recommendation. Let's take a customer who has obtain a portable computer as an example. He may purchase another battery for two years and procure a latest laptop in next 2 years. In this case, it is not a good idea to recommend a new portable computer or a replacement battery after the user has purchased a new laptop. It may impair user satisfaction of the recommendation system if it receives product recommendation that may be incorrect at the wrong time. This paper argue that the system should not only recommend the most important thing, but also recommend it at the right time. This paper learns a new problem: how can you suggest the equitable by product at the right time? propose a new model of opportunities to explicitly invest time in the e-commerce recommendation system. The new model measures the user's combined ability to subsequently purchase a particular product in given time. Collaborative shopping opportunities can be developed by recommendation systems in a variety of contexts, including a question-based recommendation based on a specific query

and a push-based promotional status exploring a modelling opportunity for multiple metrics. The results of the data collected from the real-world e-commerce website (shop.com) show that it can predict user-tracking behaviour over time with declining accuracy. In addition, the opportunity model significantly improves the conversion rate for drag-based systems and user / service satisfaction in push-based systems.

### 2) Estimating store sales and by product suggestions using consumer demographics at the store level

This paper describes a store sales forecast and by product suggestion system used in sequence of retail stores. The related importance of consumer statistics figures for accurate modeling of each customer type is obtained and used in the model. The data contained regular sales data for 600 store-level products, categorized by a set of non-specific customer types. The recommendation system is built based on the one-off online Quick Depreciation. System usage details are explained and real-life issues from such real world systems are discussed. Preliminary results from test stores over a 1-year time period indicate that the system has resulted in increased sales and result improvements.

### 3) Amazon.com Recommendations:

#### Combined item-to-item filtering

Recommendation algorithms are popular for using electronic commerce websites, where they utilize input about user interests to assemble a list of suggested items. At Amazon.com, utilizing promotional algorithms to personalize the online stock for each consumer. There are three common procedure to solve recommendation problem: standard shared filters, collection prototypes, and search-based techniques. Here, correlating these methods with algo, which can also call filtering by object-to-object interaction. Unlike standard shared filters, online calculation algorithm measures independently the number of users and the number of product in the product categorize. algorithm generates real-time recommendations, ratings to large data sets, and produces high quality recommendations.

## IV. EXISTING SYSTEM

Most studies focus only on building solutions within certain electronic commerce websites and in particular using user history work records. To the leading knowledge, the recommendation for a product that is started in cold climates has not been read much before. There is also a lot of research work that focuses mainly on the problem of recommending a cold start. Seroussi et al. proposed to use information from public user profiles and articles extracted from user generated content into a matrix factorization Algo. for estimating new user ratings. Zhang et al. suggest a slightly supervised learning algorithm. Combining content and share data under a single framework of opportunity.

V. COMPARATIVE STUDY

SR NO.	PAPER TITLE	AUTHOR NAME	METHOD	ADVANTAGE	DISADVANTAGE
1.	Model Opportunity for E-commerce recommendation: Good product; at the correct time	J. Wang, Y. Zhang	Including a question based suggestions based on a specific theory	In this case, the system recommends the equitable product at the right time for the user	Applications are limited to recommending the equitable product at the precise time
2.	Estimating store sales and by product suggestions using consumer demographics at the store level	M. Giering	One-off online quick depreciation and figures for accurate modeling of each customer type is obtained and used in the model.	Performance improvement and sales growth, System usage details are explained and real-life issues from such real world systems are discussed	High maintenance costs and it takes 1-year time period for the result in increased sales and system improvements
3.	Amazon.com Recommendations: Combined item-to-item filtering	W. Linden, J. Smith, B. York	Standard shared filters, Collection prototypes, And search-based techniques	Algorithm generates real-time recommendations, ratings on large datasets, and produces high quality	Time consuming and limited dataset which cannot be generalized

VI. PROBLEM STATEMENT

Users are worried about privacy and security. Some customers are worry about giving out private data, example credit cards, to online sources. Credit card payment security is not yet guaranteed Conversion is not personal and human contact is missing.

VII. PROPOSED SYSTEM

In this, reading the exciting problem of suggesting products from electronic commerce websites to customers on social media sites who don't have authentic acquire records, that is, in "cold start" cases. calling this problem a cold start item suggestion. In this case here, only social media users' information is available and it is a challenging task to turn social media information into user-friendly features which use productively in items promotion. To address this challenge, which recommend using connected users on social media and electronic commerce websites (users with social network accounts and e-commerce buyers) as a connection to map social network user features for privacy. features to recommend the product. it propose to study both feature user submissions and products (so-called user embedding and product embedding, respectively) from data collected on e-commerce websites using standard neural networks and use a modified tree growing approach to transform customers' internet community features into customer embedding. Developing a feature based matrix factorization method that can use user-embedded embedding for the first cold product recommendation. the propound structure is surely effectual in describing cross-site cold-start item suggestion problem. Presuming that the study will have deep impact on both research and industry communities. formulating a new problem of suggesting items from electronic commerce website to social networking consumer in "cold-start" situations. According to the knowledge, it has been often studied before. putting forward to apply the current neural networks for studying correlated feature

representations for both consumer and by products from info composed from an electronic commerce website.

VIII. ALGORITHM

The general idea of working of proposed system algorithm is given as follow:

Step 1: Start

Step 2: User logins on E-commerce website using different social media platform/website Which targets **login.jsp** at the end.

Step 3: Integration module from application, Collects Purchase Data and social media 'Likes'

```
<% @pagelanguage="java" import="java.sql.*"
errorPage="" %>
<% @pageimport="Dbcon.DbConnection"%>
<% @pagecontentType="text/html"
pageEncoding="UTF-8"%
```

And those data is entered into database using SQL query  
String sql = "INSERT INTO recomend (gen, age, marital, edu, interest, content, rate, pname, photo) values (?, ?, ?, ?, ?, ?, ?, ?)";

Step 4: Purchase data and social media 'likes' are converted into single Pseudo code Under logs.

```
privateStringdbURL="jdbc:mysql://localhost:3306/e_comm
erce";
private String dbUser = "root";
private String dbPass = "root";
```

Step 5: Those logs are transferred to Reporting recommender updaters module.

```
protected void doPost(HttpServletRequest request,
HttpServletRequest response) ServletException,
IOException
String gen = request.getParameter("gen");
String age = request.getParameter("age");
String marital = request.getParameter("marital");
String edu = request.getParameter("edu");
String interest = request.getParameter("interest");
```

```
String content = request.getParameter("content"); String rate
= request.getParameter("rate");
String pname = request.getParameter("pname");
```

**Step 6:** Data is consumed by suggestion module then analyse the data and suggest some Products.

```
DriverManager.registerDriver(new
com.mysql.jdbc.Driver());
conn = DriverManager.getConnection(dbURL, dbUser,
dbPass);System.out.println("User Recommend :" + gen +
age + marital + edu + interest + content);
PreparedStatementstatement=conn.prepareStatement(sql);
statement.setString(1, gen);
statement.setString(2, age);
statement.setString(3, marital);
statement.setString(4, edu);
statement.setString(5, interest);
statement.setString(6, content);
statement.setString(7, rate);
statement.setString(8, pname);
```

**Step 7:** End.

### IX. MATHEMATICAL MODEL

#### 1. Euclidean Geometry

The Euclidean algorithm goes through a set of steps so that the result of each and every step is applied as the following input. Let  $k$  be whole number that calculates the steps of algo, and it starts with zero. Thus, the first step correspondent to  $k = 0$ , the upcoming step correspondent to  $k = 1$ . Each and every step starts with two insignificant residues  $rk - 1$  and  $rk - 2$ . As the algorithm confirms that the residual decreases gradually with each step,  $rk - 1$  is diminished than its precursor  $rk - 2$ .

I  $k$ th step goal is to find the quotient  $q_k$  and the remaining  $r_k$  satisfies the calculation.  $r_{k-2} = q_k (r_{k-1}) + r_k$  and that they have  $0 \leq r_k < r_{k-1}$ . In other words, the multiplication of the small number  $r_{k-1}$  is removed from the largest number  $r_{k-2}$  to  $r_k$  which is less than  $r_{k-1}$ . In the first step ( $k = 0$ ), the residues  $r_{-2}$  and  $r_{-1}$  are equal to  $a$  and  $b$ , numbers GCD required. In the successive step ( $k = 1$ ), the remainder is equal to  $b$  and the remaining  $r_0$  of first step, and so on. If  $a$  is less than  $b$ , the 1st step changes digits. if  $a < b$ , the first quotient  $q_0$  is equal to zero, and remainder of  $r_0$  is  $a$ . Thus, the  $r_k$  is lesser than its preceding  $r_{k-1}$  of all  $k \geq 0$ . As the residual decreases with each step but cannot be negative, the remaining  $r_N$  is appropriate finally equal to 0, where the algorithm terminated. The remaining  $r_N - 1$  is the most common divider of  $a, b$ . Number  $N$  cannot be boundless as there is only a limited number of integers that are not in the middle of the first remaining  $r_0$  and zero.

#### 2. Euclidean Division

In each step  $k$ , the Euclidean algorithm combines the quotient  $q_k$  with the remaining steps between two trades into one step, more than that successfully. In addition, quotients are not required, so one can replace the Euclidean

division by module functionality, which provides only the remainder. Hence the Euclidean repetition the algorithm becomes simpler

$$rk = rk - 2 \text{ mod } rk - 1.$$

The recommendation program will have many compliments Based on the best Euclidean grade the possibility is to be selected.

This formula states space between two points

$$(x_1, y_1) \text{ and } (x_2, y_2)$$

$$d = \sqrt{2(x_2 - x_1) + 2(y_2 - y_1)}$$

### X. SYSTEM ARCHITECTURE

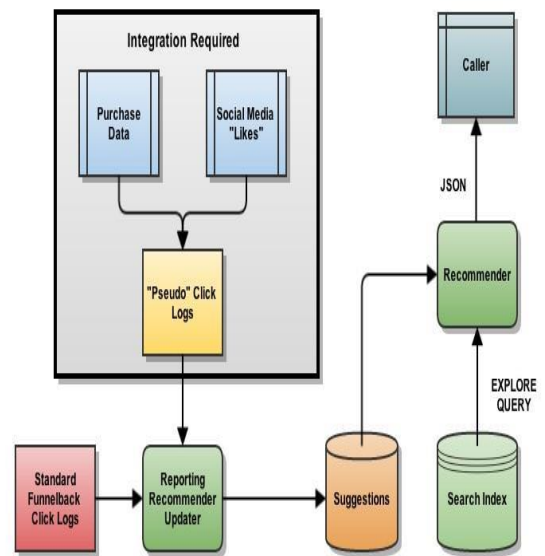


Fig.1: System Architecture

### XI. ADVANTAGES

- Get customer information like what it is, what it likes, etc. which can be have convert the business. Increasing product awareness which is directing more people to e- commercial. Generate customer directed ads with real-time results.
- Generate key leads i.e. convert the ad viewer into a customer.
- Find out about the competitor's performance and changing according to that.
- Share content quickly and easily.



## XII. DESIGN DETAILS

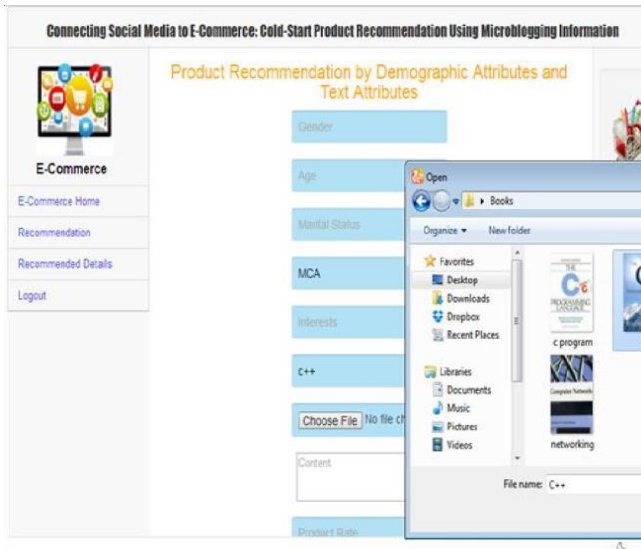


Figure 1

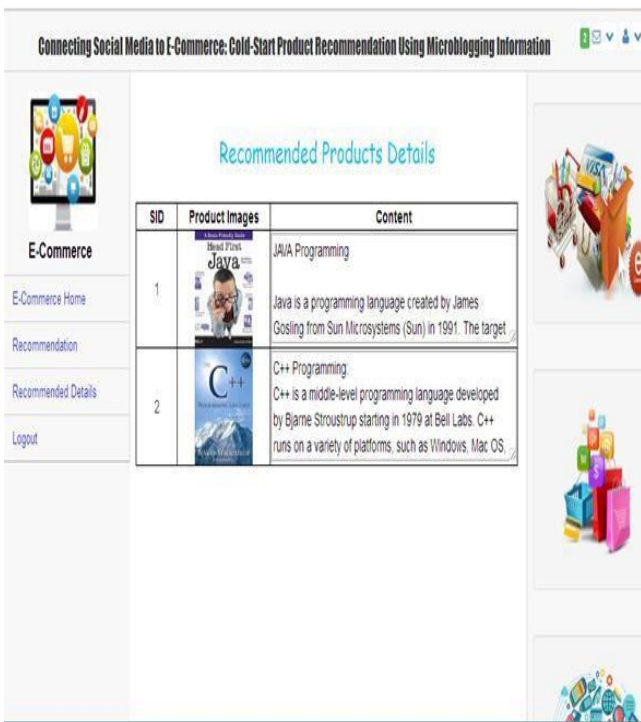


Figure 2

## XIII. CONCLUSION

Thus, We have tried to implement the paper “Wayne Xin Zhao, Sui Li, Yulan He, Edward Y. Chang, Ji-Rong Wen and Xiaoming Li”, “Connecting Social Media to E-Commerce: Cold-Start Product Recommendation Using Microblogging Information”, IEEE 2015 and according to the implementation the conclusion is the recommendation of a product that starts in the cold, that is, suggesting products from electronic commerce websites to microblogging customers without authentic acquire records. The main goal is that in electronic commerce websites, consumer and products can be presented in the same location of the hidden feature by learning the features and repetitive neural networks. Using a set of connected users on both e-

commerce websites and social media such as a bridge, learning map features using a modified tree growth method, which maps user characteristics take out from social media into presentations read on e - trading websites. Map users' features can be successfully integrated into a matrix factorization-based product recommendation method that starts slowly. The results shows the put forward structure is actually effectual in describing problem of recommending a product that starts in different areas. this paper believe that the research will have a superficial effect on both research and industry communities. Currently, only one network configuration is used to read product embedding. In the future, more advanced learning models like Convolutional Neural Networks<sup>13</sup> can be explored to study the feature. This paper will also consider improving the current approach to the feature map using reading transfer ideas.

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