

# **Comparative study on Enhanced Random Forest Algorithm by Crop Prediction**

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Abstract: Earlier yield prediction was performed by considering the farmer's experience on a particular field, weather and crop. Since farmers don't have knowledge about the presence of the nutrients and they don't have the idea about the crop to plough and pesticides to be used due to which performance of agriculture is degrading in economy and farmers getting into loss which they have to pay from their own pocket, which is also a root cause of farmers suicide. This makes the problem of predicting the yielding of crops an interesting challenge.

This work presents a system, which uses machine learning techniques called Random Forest with enhanced performance in order to predict the category of the analysed soil datasets. The category, thus predicted indicates the yielding of crops. The problem of predicting the crop yield is formalized as a classification and regression rule, where Enhanced Random Forest is divided into classification and regression, used for categorization of soil and predicting rainfall and both the result will provide the predicted crop to plough.

Keywords — Random Forest, classification, regression, enhanced Random Forest, decision tree, ID3, crop prediction

# I. INTRODUCTION

Agriculture is the backbone of the Indian. The agriculture data increases day by day. Since an outsized population lives in rural areas and is directly or indirectly captivated with agriculture for a living. Outlay from farming forms the main source for the farming community. The essential requirements for harvesting are water resources and ability to buy seeds, fertilizers, pesticides, labour etc. Most farmers raise the required capital by compromising on other and essential expenditures, and when it is still insufficient, they resort to credit from sources like banks and private commercial institutions. In such a situation, the repayment is dependent on the success of the harvest. If the harvest fails even once because of many factors, like atmospheric condition pattern; soil type; improper, excessive, and illtimed application of each fertilizers and pesticides; debased seeds and pesticides etc. Most power of soil in nature comes from soil survey efforts. Soil survey, or soil mapping, is the process of determining available nutrients in soil or other holding of the soil cover over a landscape, and mapping them for others to understand and use. Primary data for the soil survey is acquired by area sampling and supported by remote sensing. As the volume of data increase, it requires involuntary way for these data to be extracted when needed. Machine Learning can be used for pretend the next trends of agricultural processes. Every soil is a mixture of these component: Nitrogen, Phosphorus, Potassium, pH Value and Electrical Conductivity. Based on these factors we

predict the soil fertility level and crop for a particular soil sample.

In this context, the goal of this paper is to provide a comprehensive, comparative and self-contained analysis of a class of algorithms known as ID3 decision trees and random forests and enhanced random forest. These methods have proven to be a robust, accurate and successful tool for solving countless of machine learning tasks, including classification, regression, density estimation, manifold learning or semi-supervised learning.

# 1.1 Problem Definition:

A brief study of problems related to maximization of the productivity and prediction of crop yield has been done by going through the related literature review, and with the brief discussions with soil analysts and farmers and broader view of research problem has been gained. Yield prediction is incredibly well-liked among farmers currently, that notably contributes to the right choice of crops for sowing. This makes the problem of predicting the yielding of crops an interesting challenge. Earlier yield prediction was performed by considering the farmer's expertise on a selected field and crop. This work presents a system, which uses Machine Learning techniques in order to predict the category of the analysed soil datasets. The category, thus predicted indicates the yielding of crops.



### 1.2 Motivation:

Farmers in India, specially Vidarbha region in Maharashtra state faces drought due to which their crop and yielding is getting degraded. They don't have any idea about availability of nutrient in their field. They use their own experience to plough the crop which have very less success ratio. Due to less success ratio they are unable to pay their loan amount sanctioned for their crop. In unsuccessful for their repayment of the loan amount they attempt to suicide which is a main reason for highly rising ratio in farmers suicide.

To help the farmers to decide the crop to be plough for their benefits I am motivated to build this system. This system collects the data from the soil testing laboratory supported by Department of Agriculture, Government of India. This dataset consists of the available nutrient for farmers' soil and rainfall for particular region.

# II. LITERATURE REVIEW

Random Forest (RF) is an ensemble classifier proposed by Breiman (2001) which consists of many sub-models. The predictions and other quantities of interest are obtained by combining the outputs of all the sub-models. The submodels for Random Forest are classification and regression trees (CART) which is the key for understanding the Random Forest.

In the past decade, various methods have been proposed to grow a random forest (Breiman, 2001; Dietterich, 2000; Ho, 1998). Among these methods, Breiman's method (Breiman, 2001) has gained increasing popularity because it has higher performance against other methods (Banfield et al., 2007).

Let D be a training dataset in an M-dimensional space X, and let Y be the class feature with total number of ch Engine distinct classes. The method for building a random forest (Breiman, 2001) follows the process including three steps (Baoxun Xu et al., 2012):

**Step 1**: Training data sampling: use the bagging method to generate K subsets of training data {D1, D2, ..., DK} by randomly sampling D with replacement;

**Step 2:** Feature subspace sampling and tree classifier building: for each training dataset Di  $(1 \le i \le K)$ , use a decision tree algorithm to grow a tree. At each node, randomly sample a subspace Xi of F features (F << M), compute all splits in subspace Xi, and select the best split as the splitting feature to generate a child node. Repeat this process until the stopping criteria is met, and a tree hi(Di, Xi) built by training data Di under subspace Xi is thus obtained;

**Step 3:** Decision aggregation: ensemble the K trees  $\{h1(D1, X1), h2(D2, X2),...hK(DK, XK)\}$  to form a random forest and use the majority vote of these trees to

make an ensemble classification decision. (i.e., majority votes for classification, average for regression).

The algorithm has two key parameters, i.e., the number of K trees to form a random forest and the number of F randomly sampled features for building a decision tree. According to Breiman (2001), parameter K is set to 100 and parameter F is computed by F=[log2M + 1]. For large and high dimensional data, a large K and F should be used.

The estimation of the error rate can be obtained based on the training data as follows:

1. At each bootstrap iteration, predict the data not in the bootstrap sample (what Breiman calls "out-of-bag", or OOB data) using the tree grown with the bootstrap sample.

2. Aggregate the OOB predictions. (On the average, each data point would be out-of-bag around 36% of the times, so aggregate these predictions.) Calculate the error rate, and call it the OOB estimate of error rate.

2.1 Advantages of Random Forest:

1. Accuracy is as good as Adaboost and sometimes better.

2. It is faster than bagging or boosting.

3. It gives useful internal estimates of error, strength, correlation and variable importance.

4. It is simple and easily parallelized

2.2 Disadvantage of Random Forest:

1. Models in Random Forest which has been overfit will have poor predictive performance as it doesn't generalize well. Generalization means how well model makes prediction for the cases that are not in training set.

2. In Random Forest Algorithm we need to choose number of trees.

3. Large number of attributes for prediction and large number of trees makes algorithm slower.

4. For data including categorical variables with different number of levels, random forests are biased in favour of those attributes with more levels. Therefore, the variable importance scores from random forest are not reliable for this type of data.

## 2.3 Related Work:

Over the past decade, some research was invested in boosting the performance of RF. One of the earliest to be reported is by Latinne *et al.* (2001). A method based on the McNemar non-parametric test of significance was proposed. The method a priori determines the minimum number of trees in the RF to use in order to obtain prediction accuracy comparable to the one obtained with larger ensembles. In addition to maintaining accuracy with fewer trees, the method significantly improves classification speed and reduces memory costs.

Robnik-Šikonja (2004) investigated new ways to improve the performance of RF. By using several attribute evaluation measures instead of just one, the correlation



between trees is decreased without any loss in their strength. Another way to improve the performance of RF is to change the voting method. Instead of using majority voting, weighted voting is used. With this voting technique, internal estimates are used to identify instances most similar to the instance being labeled. The votes of the corresponding trees are then weighted with the strength they demonstrate on these near instances. Improvements were demonstrated on several classification data sets.

Tsymbal *et al.*, (2006) found a way to improve the performance of RF on some data sets by replacing majority voting with more sophisticated dynamic integration techniques. Three techniques were used: Dynamic Selection (DS), Dynamic Voting (DV), and Dynamic Voting with Selection (DVS). Using DV and DVS integration strategies, experimental studies showed that dynamic integration was able to improve the accuracy of RFs on 12 out of 27 data sets.

# **III. METHODOLOGY**

Improving accuracy in classification and prediction has been grasping a lot of attention from many researchers all over the world. Random Forest is a new approach to data exploration, data analysis, and predictive modelling. This research work focuses on improving the performance of random forest in three aspects.

3.1 Enhanced Random Forest Algorithm:

The standard algorithm has two key parameters, *i.e.*, the number of *n* trees to form a random forest and the number of *F* randomly sampled features for building a decision tree. According to Breiman (2001), parameter *K* is set to 100 and parameter *F* is computed by F=[log2M + 1].

To enhance the algorithm, the samples feature should not be limited. For this, in enhanced algorithm number of F max\_feature is randomly is entered by algorithm and the Enginee best one is selected for the system. Also the standard algorithm need to be entered the number of "n" Trees to a random forest and the larger the number of the trees slower the speed of algorithm. Thus, to resolve this enhanced algorithm is implemented with random function which randomly choose the number of trees and checks the result for each and select the number of tree which has the best result and uses that for all the further steps.

1. Randomly select "k" features from total "m" features.

Where k << m

- 2. Among the "k" features, check for every feature and select "f" best feature.
- 3. For the feature "f" calculate the node "d"
- 4. Split the node "d" into daughter node "l" using best split.
- 5. Repeat 1 to 3 steps until "l" number of nodes has been reached.

- 6. Randomly put the value of number of trees and select "n" the number giving best result
- 7. Build forest by creating "n" number of trees.

The above algorithm generates forest by following above algorithm which is enhanced to improve performance. After building forest, classification and regression is applied as below:

- 1. Draw  $n_{tree}$  bootstrap samples from the original data.
- 2. For each of the bootstrap samples, grow an unpruned classification or regression tree, with the following modification: at each node, rather than choosing the best split among all predictors, randomly sample  $m_{try}$  of the predictors and choose the best split from among those variables. (Bagging can be thought of as the special case of random forests obtained when,  $m_{try} = p$ , the number of predictors.)
- Predict new data by aggregating the predictions of the n<sub>tree</sub> trees (i.e., majority votes for classification, average for regression).





Fig 1: Flowchart of Enhanced Random Forest Algorithm

# **IV. RESULT**

The algorithm measure performance on different parameters. Few parameters like accuracy, OOB Error Rate, Confusion Matrix, Error Rate, Mean Squared Error, R2 Score.



#### 4.1 Dataset:

Datasets used in this system numeric value which consist of the nutrient value in different unit and rainfall in different area is recorded in mm (Millimeter). The soil dataset consist of the nutrient value for the classification of fertility level. There are total 880 soil sample have been gathered and based on that these data sets have been prepared. The dataset have been devided into 80:20 for training and testing respectively.

The rainfall dataset consist of rainfall record of maharashtra region in different state. There are 3168 record have been used for the prediction and it also have been devided into 80:20 for training and testing. The rainfall data contains rainfall record month wise from year 2010 to 2017. It is used to predict the rainfall for the required year and month.

Crop dataset which records the list of crop, required minimum and maximum rainfall and fertility level of the soil in which it can be grown.

4.2 Result for Standard Random Forest:



Fig 2: Standard Random Forest Result

Tabl	e 1:	Standard	Random	Forest	Performance

Random Forest Classification										
	ROC		OOB	AUC	Accuraacy	Error				
			Error			Rate				
			Rate							
Class	Class	Class								
0	1	2								
0.99	0.99	0.89	0.91	80.07	93.18	0.07				
	Random Forest Regression									
Mean Squared Error				R <sup>2</sup> Score						
						r				
						Rate				
	19369.	75			0.49	0.51				

The predicted values also shown in above snap. Predicted crop will be displayed in another window as shown below.

	_	×
Crop Names		
Bean		
Custard ap		
Dates		
Aniseed		
Black Pepper		

#### Figure 3: Predicted Crop by Standard RF

4.3 Result for Enhanced Random Forest:

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Figure 4: Performance Measurement for Enhanced RF Table 2: Performance table for Enhanced Random Forest

**Random Forest Classification** ROC OOB AUC Accuraacv Error Error Rate Rate Class Class Class 0 1 2 1.00 0.99 0.98 0.90 79.54 93.18 0.07 **Random Forest Regression Mean Squared Error** R<sup>2</sup> Score Erro r Rate 9336.36 0.68 0.31



	-	Х
Crop Names		
Bean		
Custard ap		
Dates		
Aniseed		
Black Pepper		

Figure 5: Predicted crop using Enhanced RF

#### 4.4 Comparison:

Table 3: Comparison of RF and ID3 against Enhanced RF

Enhanced Random Forest		0.25	0.21	0.23	0.23	0.21	0.22	0.2	0.24	0.21	0.23	
ID3	ror Rate	0.52	0.65	0.49	0.49	0.54	0.51	0.57	0.51	0.49	0.52	
Standard Random Forest	Ц	0.51	0.48	0.5	0.52	0.57	0.47	0.49	0.54	0.51	0.48	
Enhanced Random Forest		68.32	70.42	71.64	72.48	65.56	78.56	78.48	68.45	67.58	72.65	
ID3	2 Score	50.26	48.46	49.64	48.65	47.35	49.85	47.67	51.65	52.26	48.65	
Standard Random Forest	8	49.15	50.12	50.1	48.16	50.16	50.75	49.26	46.82	50.1	51.46	
Enhanced Random Forest	rror	9336.36	7645.56	7546.3	8343.16	9435.23	7653.64	8323.8	8542.35	9356.64	7564.65	
ID3	i Squared E	19475.35	20365.95	18356.24	17356.32	19648.65	20315.94	17546.65	18356.26	17365.32	18653.23	
Standard Random Forest	Mear	19369.76	15647.23	17534.35	16547.24	13247.23	16326.23	17453.12	17354.32	18975.64	19346.64	
Enhanced Random Forest	e	0.07	0.08	0.08	0.07	0.08	0.08	0.08	0.08	0.07	0.08	
ID3	ror Rat	0.08	0.09	0.09	0.08	0.09	0.1	0.09	0.09	0.1	0.09	
Standard Random Forest	Ы	0.09	0.09	0.08	0.08	0.09	0.09	0.1	0.09	0.08	0.08	
Enhanced Random Forest	رم ا	93.2	93.4	92.3	92.8	92.2	93.4	92.1	92.2	92.4	92.8	
ID3	ccura	ccura	89.3	90.2	91.5	91.2	89.5	89.6	88.7	90.1	90.2	89.2
Standard Random Forest	A	90.3	91.2	91.7	91.9	90.7	90.6	91.2	90.5	89.3	91.8	
Enhanced Random Forest		0.81	0.8	1	0.9	0.97	0.98	0.9	0.91	0.97	0.94	
ID3	AUC	0.72	0.76	0.8	0.93	0.94	0.72	0.94	0.9	0.81	0.85	
Standard Random Forest		0.79	0.78	0.9	0.99	0.95	0.79	1	0.89	0.88	0.86	
Enhanced Random Forest	ate	0.9	0.9	0.89	0.9	0.88	0.87	0.88	0.85	0.87	0.88	
ID3	B Error n	0.91	0.9	0.9	0.91	0.92	0.89	0.9	0.88	0.91	0.9	
Standard Random Forest	8	0.91	0.89	0.92	0.88	0.92	0.9	0.87	0.92	0.9	0.89	
		Sample 1	Sample 2	Sample 3	Sample 4	Sample 5	Sample 6	Sample 7	Sample 8	Sample 9	Sample 10	

# V. DISCUSSION

As compared in comparison table, Enhanced Random forest classification algorithm gives higher ROC Value,

Less OOB Error Rate, higher AUC, Accuracy and less Error Rate against Random Forest Regression in comparison to ID3 algorithm as regression. Even ID3 didn't perform well neither against Random Forest nor Enhanced Random Forest algorithm. Also, in Comparison table, Enhanced Random Forest perform very well. It returns adequate lower Mean Squared Error compared to ID3 regression against Random Forest algorithm. Also, it returns with the higher  $R^2$  Score and lower Error rate in compared to any other classification algorithm.

## VI. FUTURE SCOPE

The future of the Random Forest as classification and Regression involves predicting the pesticides and fertilisers to be used to improve fertility level of soil based on current micro and macro nutrient available in soil. Random Forest as classification and Regression is also helpful in predicting the rainfall for coming years based on previous rainfall trend.

## VII. CONCLUSION

Earlier yield production was decided based on farmers experience where technology involvement was not there which gives accurate answer to decide the crop to plough. Therefore, in order to help farmers to decide the crop to plough for their financial as well as social benefits crop prediction system make use of Random Forest as classification as well as regression. Classification algorithm classifies the soil sample based on the available nutrient in soil into different class of soil where as regression predicts the expected rainfall for the entered year and month in which farmer want to plough.

ingine Enhanced Random Forest classification and regression which performed in comparison. The classification comparison is based on the parameter ROC Curve, AUC, OOB Error Rate, Accuracy and Error Rate, where as Regression comparison is based on parameter Mean Squared error, R<sup>2</sup> Score and Error rate.

The planned model work presents comparison of Random forest Classification combined with Random Forest Regression and ID3 Regression and Enhanced Random Forest. Different soil sample have been used to compare the algorithm and it is concluded that Enhanced Random Forest as classification and Regression performed better in term of RUC Curve, AUC, Accuracy, Error Rate and OOB Error Rate. Accuracy is most important parameter that demonstrate the performance of any algorithm. It is observed that accuracy of Enhanced Random Forest as Classification and Regression combined is better in classifying the dataset and predicting the result.



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